

Damian Connolly - Curriculum Vitae

Personal

Damian Connolly
Knockatallon, Co. Monaghan, Ireland
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Education

MSc Computer Games Programming (Sept 2006 - Sept 2007)
University of Hull, Hull, England
Overall Grade: 72.1% (Distinction)

BSc Multimedia (2001 - 2005)
Dublin City University, Dublin, Ireland
Overall Grade: 2.1

Leaving Certificate (2001)
St. Macartan's College, Monaghan, Ireland
7 Honours

Skills

Programming Languages

C++, C#, GLSL, HLSL (basic), Lua (moderate), ActionScript (Flash), HTML, CSS, Javascript, PHP (moderate), Lingo (Director - moderate), ASP (basic)

Tools

Visual Studio, XNA, AMD CodeAnalyst, RenderMonkey, Adobe Photoshop, Adobe Illustrator, Adobe ImageReady, Adobe Flash, Adobe Dreamweaver, Adobe Director, Maxon Cinema4D, 3D Studio Max (basic)

Work Experience

Village Media, Paris, France - (May 2010 - Present)
Ingénieur Développement
Responsible for developing games for the main web portal and Facebook.

Ubisoft, Paris, France - (July 2008 - May 2010)
Gameplay Engineer
Responsible for gameplay quality in current titles, R&D into future trends, and prototyping demos and game ideas. Developed a Flash framework for Facebook games that was used internally by a number of teams.

Stainless Games, Isle of Wight, UK - (Oct 2007 - June 2008)
Programmer
Responsible for gameplay and general programming for Happy Tree Friends and Magic: The Gathering for Xbox360 Live Arcade and PC

Hobbies / Interests

Reading, Computer Games, Music, Swimming, Gaelic football, Hurling, Soccer, Writing, Graphics, Poker, Photography

Additional Information

Full, clean drivers license (Irish)
Obtained the Bronze Gaisce award (President's award for young people)
Obtained the R.L.L.S. lifeguard qualification
Treasurer, then Public Relations Officer of Dublin City University Swimming Club
Working level French

For a more detailed C.V. as well as downloadable projects, please visit my website at <http://divillysausages.com>